checklist may be updated on occasion – please make sure you are using the most current version.			
In General:  Clearly legible (may be hand drawn)  Same map as provided to competitors  Map made to scale using a 10 ft grid  Ring boundary clearly marked	Header:  Level & Round # Host Name Trial Date & Number Ring Size Time limit for class(es) offered Designed by Judge "your name"	Map:  ☐ Any pillars or obstructions indicated ☐ All stations are numbered ☐ Correct icons are used ☐ 400+ signs are orange/all others are white ☐ Directional arrows required for Novice/Novice team and may be used for all other levels ☐ All cone exercises (incl food bowls) have entry and exit clearly indicated with arrows for all levels ☐ For Team – both team waiting areas are clearly marked	
Legend:  Regular levels have 15 to 20 stations  Team levels have 16, 18, or 20 stations  All stations include description and sign number  Legend and icons on map match  HALT stations are in BOLD (Max 5 all levels)  Sign level descriptions are indicated with colour (N-black/Adv-blue/Exc-green/V&VE-orange)  Bone icon for reward stations may be used and if so, clearly marked  (R) & (L) clearly indicated for V/VE	Design:  ☐ Min 8 ft from boundary before START station and after FINISH station and before TEAM 2's first station  ☐ All signs are to the right or, in front for change path of travel, signs for obstacles are placed at the send zone line (to the right for left-sided stations and to the left for right-sided stations)  ☐ Change path of travel, directional change stations have adequate space	Design continued:  ☐ All cone exercises and obstacles must have an entrance path straight into the first cone or send zone of no more than 45 degrees  ☐ 50% of station signs (based on the sign number) are changed from one map to the next in the same level (ie:16 stations including S & F, 8 stations are changed)  ☐ Considers the needs of large dogs and brace (extra foot for cones/food bowls)	
	☐ Stations 318/319/541/542 are 5' min from boundary (back up side) ☐ Correct distances between stations (generally 10 ft or 15 ft min) ☐ Correct minimum distance between last cone/weave pole/obstacle to next station ☐ All signs can be clearly seen regarding the line of travel ☐ Handler's path is min 5 ft wide and clear throughout ☐ Cone exercises and obstacles are not placed consecutively ☐ Spirals are not preceded by or followed by a turn of greater than 90 degrees in the same direction (not incl HALT stations)	Obstacles:  All obstacles minimum 3 ft from ring boundary or any obstructions Jump – Adv 3X10 Jump/Tunnel - Exc/V/VE 6X10 Broad – all levels 3X10 Length of tunnel indicated Tunnel curve does not exceed maximum allowance of 70 degrees Path into and out of obstacles is clear of obstruction – including other station signs on or near the lines (5' and 14' lines) Food bowls are not in line of travel of dog entering/exiting an obstacle	

**CARO COURSE DESIGN CHECKLIST V9-2025 07** 

Regular (15-20 stations)	Team (16/18/20 stations)
NOVICE (3 to 4 minutes)	NOVICE (4 minutes)
☐ 100-109 - min 2/max 5 (HALT stations)	□ same requirements as regular
☐ 118-120 — min 1 (pace change)	☐ Last station for team one ends with a sit or a down
☐ 121-125 - min 2 (fronts)	
☐ 126-129 - min 1 (cones)	
INTERMEDIATE (3 minutes)	INTERMEDIATE (3 minutes)
☐ Advanced - min 6 - excludes 201, 212, 213, 214, 220	🛘 same requirements as regular
	☐ Last station for team one ends with a sit or a down
ADVANCED (3 minutes)	ADVANCED (3 minutes)
☐ Advanced — min 8 (including 220)	🛘 same requirements as regular PLUS:
□ 220 −1 (jump)	☐ One team – 220
	☐ Other team – one of 203, 204, 205
	☐ Last station for team one ends with a sit or a down
EXCELLENT (3 minutes)	EXCELLENT (3 minutes)
☐ Advanced — min 3	🛘 same requirements as regular PLUS:
☐ Excellent — min 5 (including obstacle(s))	☐ One team – one of 311-314
☐ 311-314 - min 1 (obstacle)	☐ Other team – one of 303/304/305
	☐ Last station for team one ends with a sit or a down
VERSATILITY (3 minutes)	VERSATILITY (3 minutes)
☐ 400-408 – 3 or 4 (change of sides)	🛘 same requirements as regular PLUS:
□ 311-314, 439-442 - 1 (obstacle)	☐ One team – one of 311-314, 439-442
□ 100-131 - Left sided stations	☐ Other team – one of 415/416 or 313/314/441/442
□ 400-444 - Right sided stations	(same obstacle may be used for both)
☐ Min 2 stations follow each change of side	☐ Last station for team one ends with a sit or a down
VERSATILITY EXCELLENT (3 minutes)	VERSATILITY EXCELLENT (3 minutes)
☐ 400-408, 500-502 − 3 or 4 (change of sides)	☐ same requirements as regular PLUS:
$\square$ 439-442 – min 1 (obstacle on right) (may have 2 <sup>nd</sup>	☐ One team – one of 439-442 (obstacle on right)
obstacle on left or right)	☐ Other team – one of 507/511/529 or 313/314/441/442
☐ Advanced series 200-223 (left), series 500-522 (right)	(same obstacle may be used for both)
– min 3	☐ Last station for team one ends with a sit or a down
☐ Excellent series 300-320 (left), series 523-542 (right) — min 5 (including obstacle(s))	
☐ Min 2 stations follow each change of side	