CARO COURSE DESIGN REQUIREMENTS – V4 – 2023 07			
□ clearly legible	☐ identical to	what is provided	to competitors
Map features include			
☐ Ring size	☐ Trial Date &	Number	☐ Class & Round #
☐ Any pillars or obstacles indicated			☐ Host & Judge/Designer names
		d that matches the	☐ All stations are numbered
☐ HALT stations are clearly indicated (Max 5 all levels)	stations (10	ances between ft or 15 ft min)	☐ Handler's path is min 5 ft wide and clear throughout
☐ Min 8 ft before START station AND after FINISH station	applicable)	innel indicated (if	☐ All obstacles min 3 ft from ring edge
<ul> <li>Min 50% of stations changed for nested courses (Regular &amp; Team)</li> </ul>	<ul><li>Cones have entry and exit indicated with arrows</li></ul>		<ul><li>Directional arrows between all stations</li></ul>
<ul> <li>Bone icon for reward stations <u>may</u> be used and if so, clearly marked in legend</li> </ul>	are not plac	ses & obstacles ed consecutively	<ul> <li>Considers the needs of large dogs &amp; brace pairs (extra foot for cones &amp; food bowls)</li> </ul>
☐ Path into & out of obstacles is clear of any obstruction	☐ Jump-Adv - ☐ Jump-Exc,Ve	3X10 ers,VersExc - 6X10	☐ Food bowls not in line of travel of dog entering/exiting an obstacle (if applicable)
General (all 15 to 20 stations)		Team (all 20 sta	
Novice (3 to 4 minutes)		Novice (4 minutes)	
<ul> <li>□ 100-109 - min 2 / max 5</li> <li>□ 118-120 - min 1 (Pace Change)</li> <li>□ 121-125 - min 2 (Fronts)</li> <li>□ 126-129 - min 1 (Cones)</li> </ul>		<ul> <li>□ Teams min 15 ft apart at all times</li> <li>□ Station 10 ends with sit or down</li> <li>□ Wait areas clearly marked on map</li> </ul>	
Advanced (3 minutes)		Advanced (3 min	utes)
☐ Advanced – min 8 (including 220)		☐ One team – 220	
□ 220 − 1 (Jump)		□ Other team – one of 203, 204, or 205	
		☐ Teams min 15 ft apart at all times	
		☐ Station 10 ends with sit or down	
		☐ Wait areas cle	arly marked on map
Excellent (3 minutes)		Excellent (3 minu	tes)
□ 311-314 – 2 (Obstacle)		☐ Both teams perform an obstacle (same obstacle	
□ 300-310 – min 2 – Excellent stations		may be used for both) - 311-314	
□ 200-219 – min 4 – Advanced stations		☐ Teams min 15 ft apart at all times	
		Station 10 ends with a sit or down	
Versatility (3 minutes)		☐ Wait areas clearly marked on map	
		Versatility (3 minutes)  ☐ One team – one of 313, 314, 441, 442	
☐ 400-408 — 4 (Change of Sides) ☐ 311-314, 439-442 — min 1 (Obstacle)			
☐ Left sided stations — 100 series		Other team – one of 313, 314, 415, 441, 442 (same obstacle may be used for both)	
☐ Right sided stations — 400 series		☐ Teams min 15 ft apart at all times	
☐ Min 2 stations follow each change of side		Station 10 ends with a sit or down	
(R) & (L) stations clearly indicated in legend			early marked on map
Versatility Excellent (3 minutes)		Versatility Excellent (3 minutes)	
□ 400-408, 500-502 – 3 (Change of Sides)		☐ One team – one of 439-442 (Obstacle on Right)	
☐ 439-442 – min 1 (Obstacle on Right)		☐ Other team – one of 313, 314, 441, 442, 503, 507,	
☐ Advanced series 200s (Left) & 500s (Right) – min 3			tacle may be used for both)
☐ Excellent series 300s (Left) & 500s (Right) — min 3		☐ Teams min 15 ft apart at all times	
(including obstacle)		☐ Station 10 ends with a sit or down	
☐ Min 2 stations follow each change of side		☐ Wait areas clea	arly marked on map
☐ (R) & (L) stations clearly indicated in legend			