

CARO COURSE DESIGN REQUIREMENTS – V5 – 2023 11

<input type="checkbox"/> clearly legible	<input type="checkbox"/> identical to what is provided to competitors
Map features include	
<input type="checkbox"/> Ring size	<input type="checkbox"/> Trial Date & Number
<input type="checkbox"/> Any pillars or obstacles indicated	<input type="checkbox"/> Class & Round #
<input type="checkbox"/> Map made to scale using 10ft grid, with ring boundary <u>clearly</u> marked	<input type="checkbox"/> Time Limit (Regular, Brace if offered, or Team)
<input type="checkbox"/> HALT stations are clearly indicated (Max 5 all levels)	<input type="checkbox"/> Host & Judge/Designer names
<input type="checkbox"/> Min 8 ft before START station AND after FINISH station	<input type="checkbox"/> Has a legend that matches the course
<input type="checkbox"/> Min 50% of stations changed for nested courses (Regular & Team)	<input type="checkbox"/> All stations are numbered
<input type="checkbox"/> Bone icon for reward stations <u>may</u> be used and if so, clearly marked in legend	<input type="checkbox"/> Correct distances between stations (10 ft or 15 ft min)
<input type="checkbox"/> Path into & out of obstacles is clear of any obstruction	<input type="checkbox"/> Length of tunnel indicated (if applicable)
	<input type="checkbox"/> Cones and food bowls have entry and exit indicated with arrows (all levels)
	<input type="checkbox"/> Directional arrows required for Novice/Novice Team- <u>may</u> be used for all other levels
	<input type="checkbox"/> Handler's path is min 5 ft wide and clear throughout
	<input type="checkbox"/> All obstacles min 3 ft from ring edge
	<input type="checkbox"/> Cone exercises & obstacles are not placed consecutively
	<input type="checkbox"/> Considers the needs of large dogs & brace pairs (extra foot for cones & food bowls)
	<input type="checkbox"/> Food bowls not in line of travel of dog entering/exiting an obstacle (if applicable)
General (all 15 to 20 stations)	
Team (all 20 stations)	
Novice (3 to 4 minutes)	Novice (4 minutes)
<input type="checkbox"/> 100-109 - min 2 / max 5	<input type="checkbox"/> Teams min 15 ft apart at all times
<input type="checkbox"/> 118-120 – min 1 (Pace Change)	<input type="checkbox"/> Station 10 ends with sit or down
<input type="checkbox"/> 121-125 – min 2 (Fronts)	<input type="checkbox"/> Wait areas clearly marked on map
<input type="checkbox"/> 126-129 – min 1 (Cones)	<input type="checkbox"/> Directional arrows between each station
<input type="checkbox"/> Directional arrows between each station	
Advanced (3 minutes)	Advanced (3 minutes)
<input type="checkbox"/> Advanced – min 8 (including 220)	<input type="checkbox"/> One team – 220
<input type="checkbox"/> 220 – 1 (Jump)	<input type="checkbox"/> Other team – one of 203, 204, or 205
	<input type="checkbox"/> Teams min 15 ft apart at all times
	<input type="checkbox"/> Station 10 ends with sit or down
	<input type="checkbox"/> Wait areas clearly marked on map
Excellent (3 minutes)	Excellent (3 minutes)
<input type="checkbox"/> 311-314 – 2 (Obstacle)	<input type="checkbox"/> Both teams perform an obstacle (same obstacle may be used for both) - 311-314
<input type="checkbox"/> 300-310 – min 2 – Excellent stations	<input type="checkbox"/> Teams min 15 ft apart at all times
<input type="checkbox"/> 200-219 – min 4 – Advanced stations	<input type="checkbox"/> Station 10 ends with a sit or down
	<input type="checkbox"/> Wait areas clearly marked on map
Versatility (3 minutes)	Versatility (3 minutes)
<input type="checkbox"/> 400-408 – 4 (Change of Sides)	<input type="checkbox"/> One team – one of 313, 314, 441, 442
<input type="checkbox"/> 311-314, 439-442 – min 1 (Obstacle)	<input type="checkbox"/> Other team – one of 313, 314, 415, 441, 442 (same obstacle may be used for both)
<input type="checkbox"/> Left sided stations – 100 series	<input type="checkbox"/> Teams min 15 ft apart at all times
<input type="checkbox"/> Right sided stations – 400 series	<input type="checkbox"/> Station 10 ends with a sit or down
<input type="checkbox"/> Min 2 stations follow each change of side	<input type="checkbox"/> Wait areas clearly marked on map
<input type="checkbox"/> (R) & (L) stations clearly indicated in legend	
Versatility Excellent (3 minutes)	Versatility Excellent (3 minutes)
<input type="checkbox"/> 400-408, 500-502 – 3 (Change of Sides)	<input type="checkbox"/> One team – one of 439-442 (Obstacle on Right)
<input type="checkbox"/> 439-442 – min 1 (Obstacle on Right)	<input type="checkbox"/> Other team – one of 313, 314, 441, 442, 503, 507, 529 (same obstacle may be used for both)
<input type="checkbox"/> Advanced series 200s (Left) & 500s (Right)– min 3	<input type="checkbox"/> Teams min 15 ft apart at all times
<input type="checkbox"/> Excellent series 300s (Left) & 500s (Right) – min 3 (including obstacle)	<input type="checkbox"/> Station 10 ends with a sit or down
<input type="checkbox"/> Min 2 stations follow each change of side	<input type="checkbox"/> Wait areas clearly marked on map
<input type="checkbox"/> (R) & (L) stations clearly indicated in legend	